

```

1 import java.util.concurrent.atomic.*;
2
3 /**
4  * MSQueue - Insertion in the Michael-Scott nonblocking queue algorithm
5  * Code based on the original version by:
6  * @author Brian Goetz and Tim Peierls
7  */
8
9 public class MSQueue<E> {
10
11     private final MSQueue.Node<E> dummy
12         = new MSQueue.Node<>(null);           //the initial "dummy" node
13     private final AtomicReference<MSQueue.Node<E>> head
14         = new AtomicReference<>(dummy);       //reference to queue head
15     private final AtomicReference<MSQueue.Node<E>> tail
16         = new AtomicReference<>(dummy);       //reference to queue tail
17
18     public boolean put(E item) {
19         MSQueue.Node<E> newNode = new MSQueue.Node<>(item); //new node created
20
21         while (true) {
22             MSQueue.Node<E> curTail = tail.get();           //"tail" value is read
23             MSQueue.Node<E> tailNext = curTail.next.get();//next of "tail"
24
25             if (curTail == tail.get()) {
26                 if (tailNext != null) { // queue in intermediate state...
27                     tail.compareAndSet(curTail, tailNext); //advance tail
28                 } else { // queue in quiescent state...
29                     // try inserting the new node
30                     if (curTail.next.compareAndSet(null, newNode)) {
31                         // insertion succeeded, try advancing tail
32                         tail.compareAndSet(curTail, newNode);
33                         return true;
34                     }
35                 }
36             }
37         }
38     }
39
40     private static class Node<E> { //inner class to support a "node"
41         final E item;
42         AtomicReference<MSQueue.Node<E>> next; //this ref. must be "atomic"!
43
44         public Node(E item) {
45             this.item = item;
46         }
47     }
48
49 }

```